

FRANZ M. PALOMARES

Animation Specialist

(718) 781-9075

fmp@fmpstudio.com

<http://www.linkedin.com/fmpstudio>

<http://www.youtube.com/user/fmpstudio>

<http://www.facebook.com/fmpstudio>

<http://www.twitter.com/fmpstudio>

PROFESSIONAL SUMMARY

Collaborative, detail-oriented animation artist with experience in lead position. 10+ years of experience in traditional animation. Master's degree in digital animation. Specializing in bringing characters and ideas to life.

PROFESSIONAL EXPERIENCE

2011 Carbon VFX – New York, NY

Animator (After-Effects)

- Animated various aspects for several different spots.

2011 VRAM FX – New York, NY

Animator

- Animated graphics for Sundance selected documentary..

2011 Chrystie Street Sound – New York, NY

Animator/Animation Director

- Designed, Created and Animated a series of 4 :15 spots for client.

2011 Outlines, Inc. – New York, NY

Lead Animator (After-Effects)

- Animate artwork drawing on the screen for online webisodes.

2009,2011 Neal Adams' Continuity Studios – New York, NY

Animator (After-Effects, 3D – Cinema4D, Maya)

- Animated characters for in-game cinematics for multi-platform Activision game.
- Animated and edited sequences for *Marvel X-men* motion comic.

2011 Cross Commerce Media – New York, NY

Cartoon Illustrator

- Illustrate various scenes to help market company software.

2009-2011 Untitled Project Productions – Brooklyn, NY

Lead Animator (3D – Maya)

- Animated electronics components separating to reveal client-specified parts.
- Prepared and textured models for animations.
- Interacted directly with client.

2011 Implied Sciences – New York, NY

Storyboard Artist/Animator (Maya)

- Storyboard various proposals for stereoscopic interactive projects.
- Animated guide for stereoscopic interactive projects.

2010 Transistor Studios – New York, NY

Animator

- Freelance animator on multiple projects using pen/paper, After Effects, and Maya

2010 New York University – New York, NY

Adjunct Professor

- Work on a one-on-one basis with students to help them produce their thesis film.

2009 Blue Barn Pictures – Brooklyn, NY

Storyboard Artist/Lead Animator (After-Effects)

- Storyboarded several web videos.
- Animated opening and closing logo for company's demo reel.
- Designed and animated character for loading sequence on company's website.

2009 Framestore – New York, NY

Animator (3D – Maya)

- Animated scenes featuring *Geico Gecko*.
- Motion tracking for scene in *Bush's Baked Beans* commercial.

2008 Independent freelance shorts (unreleased)

Lead Animator/Animation Director (Traditional)

- Storyboarded and animated advertisement introducing new line of apparel.
- Designed, storyboarded, and animated a short for a variety show being pitched.

2008 Little Emperor – New York, NY

Animator (After-Effects)

- Animated sequences for new series being pitched.

2004-2007 DMA Animation – New York, NY

Lead Animator/Animation Director (Traditional)

- Storyboarded, did layouts and character posing, and animated for *Scholastic* interactive DVDs including: *Clifford the Big Red Dog* and *Curious George Goes to the Chocolate Factory*.
- Lead teams of animators and composers for *Scholastic* DVDs.
- Interacted directly with client.

2004-2006 Animation Collective – New York, NY

Animator (Flash)

- Animated sequences for weekly web-series.
- Client: AOL.

2004 Brand New School – New York, NY

Animator (Traditional)

- Animated sequences for TV show bumpers and commercial.
- Clients: Comedy Central, Novartis, The Onion.

2002-2003 Asset Profile, Inc. – Reading, PA

Lead Animator/Animation Director (Flash)

- Designed, storyboarded and animated interactive online game.
- Directed audio engineer to create sounds and music for game.
- Programmed interactivity of game.

1999-2001 Mondo Media – San Francisco, CA

Animator (Flash)

- Animated sequences for weekly web-series.
- Organized library of assets for different web-series

1998-1999 Curious Pictures – San Francisco, CA

Assistant Animator (Traditional)

- Assisted animator with clean-up and in-between drawings
- Clients: HBO/Family Channel, Kraft, The Cartoon Network

EDUCATION

2007-2009 New York University – Center for Advanced Digital Applications

MS in Digital Design specializing in 3D character animation.

1997-1998 Vancouver Film School

Certificate in classical animation.

1990-1994 North Carolina State University

BA in Communications specializing in film and video production.

SOFTWARE EXPERIENCE

Experienced: After Effects, Flash, Maya, Photoshop

Intermediate: Animo, Illustrator, Premiere, ToonBoom, Final Cut

Novice: 3DS Max, Cinema 4D, Shake

ADDITIONAL INFORMATION

2009-Pres. Inkwell Foundation – New York, NY

Board member for organization of animators and illustrators that travels to various hospitals to draw with children.